

The Creek To Peak Mountain Soapbox Derby Series Race Rules and Registration Info.

RACE RULES ARE SUBJECT TO CHANGE AT ANYTIME BY DERBY ORGANIZERS

Race Date: Saturday, April 13, 2019

Place: Meyers Lane, Livingston, Montana

Time: 10am - 3pm

After Party: Tap Into Montana Craft Beer Fest - Downtown Livingston, Montana

Event: Creek To Peak Mountain Soap Box Derby Series

2019 Application Link: Link will be provided

Website: www.creektopeakwear.com/derby/

Facebook:

www.facebook.com/creektopeakderby/

Info: explore@creektopeakwear.com

Directors: Frank Gazella Jr.

frank.gazellajr@creektopeakwear.com

James Horner james@istintl.com

Sponsorship/Food Truck Info: To Be Announced

Required Meetings

Volunteer Safety Meeting: Each team must provide an all-day volunteer and will be considered a part of your team. One member from each team must attend a volunteer meeting. The Volunteer must be present and any team member can join too.

Volunteer Meetings: To Be Announced

Racer Safety Meeting: At least one member from each team must attend a racer meeting. It is best if more than one member is present so everyone is clear on the rules and safety.

Racer Meetings: Racers Meeting will happen the morning of the event in the pits on the course.

Application Deadline is March 1, 2019 at midnight

∞ Our Derby panel will review all team applications and select qualifying teams. Our panel takes into account originality, ingenuity and experience. Experience is not limited to derby experience. Please take care of every aspect of your application and “show us what you got.”
(Application to be developed)

Registration Day

∞ There is a non-refundable \$260 entrance fee due upon registration via PayPal or Check. Registration includes a Race Day Creek To Peak Tee Shirt.

∞ Team or Car Name changes must be updated by registration day. No changes will be accepted after March 1, 2019

∞ Teams invited to the final registration and end up on the waiting list will be notified if a spot opens up. Your \$260 entrance fee must be received in a timely manner to secure your team's slot, or your slot will be given to the next qualifying team.

Derby Rules

∞ All members of your team must be at least 14 years of age including your volunteer.

∞ Each team can have up to 5 members including your pushers and volunteer.

∞ There must be at least one member from your team in your pit stall at all times. The Pit Boss will come by your stall once to call you up for your next race. If you miss your call and not queued up on time your team will not race that heat.

∞ If your team misses a heat, a time of 3 minutes will be entered for your team for that heat.

∞ Each team gets a 10yd push at the start by your designated pushers. If your designated pushers step over the start line, you will be disqualified from entering your time for that heat.

∞ If your gravity car is not free rolling by the time you hit the “Redline”, located approximately 150 ft. from the Finish Line, (distance is up to the race officials), your car will be disqualified. A timely race is essential.

∞ Each car can have a maximum of 2 people race in your car. Your pusher cannot race if pushing for that heat. No one can jump in the car after the race has started or that is an immediate disqualification.

∞ No pyrotechnics, fire, fireworks, candy, ice, soapy water or anything that can cause a dangerous track may be thrown from your car at any time while on the track and racing-or-in the pits.

∞ Each team will race at least 2 heats. Fastest time will take the trophy.

∞ Teams are encouraged to wear a team oriented or group costume theme. Each team’s costume theme will be judged. Their objective is to entertain, not to win a speed challenge. Team costumes will compete based upon creativity and

team spirit, including their own championship races. Is speed the only objective? No, the primary objective is FUN! This means fun for the participants and the bystanders. Teams may choose to focus on either costumes or speed. Designing something outrageous, creative, slow, fast, wacky or wild will add both entertainment and amusement to the race. The competition is designed to bring out the competitive instinct in all team members, during the design and construction stages as well as on race day! As we tell our kids....Please “do your best”!

∞ Each team is expected to clean up after themselves. Pack out all waste!

∞ Each person racing in a car must have a helmet securely attached

to his/her head, knee pads, elbow pads and safety goggles. A full-face helmet is recommended but not required.

∞ Each team member including your pusher and volunteer must sign a liability waiver on race day. Participate at your own risk.

Derby Car Rules

∞ Your car must have at least three (3) wheels in contact with the track at all times.

- ⌘ Your car must be powered only by gravity, no kinetics, no wind, and no propulsion or any other means of acceleration will be accepted.
- ⌘ Your car must have functional brakes (no Fred Flintstone brakes will be accepted).
- ⌘ All teams are allowed to spend up to \$1000 on their car. ⌘ The width of your car must not exceed 5ft (60 inches). ⌘ The length of your car must not exceed 9ft (144 inches). ⌘ The height of your car must not exceed 8ft (96 inches).
- ⌘ Your CAR may not weigh more than 300 pounds.
- ⌘ Your car must have a large eyebolt attached securely to the front and rear of the car. Up to 3 cars are tethered together for the tow back route.
- ⌘ Your team/car number must be on the front and the right side of your car. Large enough to be legible by the timers.
- ⌘ Audible horns are mandatory. They must be loud enough for it to be heard by spectators around blind corners.
- ⌘ Luges or skateboards do not qualify as a derby car ie. No skateboard wheels or caster wheels will be accepted. Any use of Caster or Skateboard/Luge

Board wheels will get you disqualified ie. You will NOT participate.

∞ Your car will be inspected by our Pit Boss crew and held to a “Workmanlike” standard. You must demonstrate that your brakes stop your car. Any car that appears unsafe or in violation of our rules will be disqualified from racing without refund.

∞ Cellphone use, texting by the driver(s) or any display of unsafe activities while racing will NOT be tolerated.

Alcohol Rules

Race Participants are required to stay mostly sober until after the race! Having an adult

beverage or two during the race is fine if you can be a responsible adult. If any team member appears to be highly Intoxicated you will automatically not be able to race and forfeit your deposit and team for the day.

∞ No Glass Bottles Please! Or you will get the AX!

∞ NO KEGS! This is not a frat party!

∞ Pick up your trash. Trash bins and outlets will be provided. We are an earth friendly company!

∞ Do not relieve your bodily fluids at the race

area. Port-a-potty's will be provided for the event.

∞ No motor vehicles are allowed on the race course unless given a permit from the organizers. This includes scooters.

∞ Our organization does not authorize test runs. Help us remain in good standing with the community of Livingston. Test your gravity cars elsewhere!

Race Day Basics

∞ “The Pits” must remain clear for track set up and big rig vehicles from 5:00am - 7:00am.

∞ Racers can check-in and begin unloading at 7:00am (no earlier please or you will be turned away).

∞ All racers must be unloaded and checked-in by 8:00am.

∞ The “Team Captain” is responsible for each of your team members’ actions.

∞ In the event of an accident or a malfunction and your car is unable to finish the race, the driver must pull the car 10 ft. off the track. If your car can be repaired, you must drive it to the pits. Once your car is operational, to derby standards, contact

a volunteer and we will notify you when it is safe for your car to roll down the track. If your car is NOT repairable your car must remain off the track for the remainder of the race. At the end of the day you will NEED a Permit for your vehicle to retrieve your derby car.

End of Day

∞ It is up to every team to clean up after themselves. Teams with a messy pit slot will be notified and possibly disqualified from racing the following year. The Creek To Peak Adult Soapbox Derby prides ourselves on leaving the mountain cleaner than we found it.

∞ If you need to retrieve a disabled vehicle from the track contact the Pit Boss, Info Booth or Race Director for a permit.

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